

<b>week 44:</b>	<b>"s"</b>
-----------------	------------

### **Inspection: Shoes**

***Sssssssssssssssso todays programme is going to be Super sssssssssso hold onto your caps and get ready for Something Sensational***

### **Games:**

1. **Quiet:** Secret messages

*Games module: page 45*

2. **Relay:** Soap

Cubs can play this in Sixes and they line up at one end of the hall. At the other end, have a bowl, towel and soap for each Six. One at a time the Cubs will run up and wash their hands (properly), and run back to their Six and the next Cub can go.

3. **Active:** Steal the Stone (or something else beginning with an "S" – small silver bells maybe as they make a noise!)

A Cub sits in the middle of a circle blindfolded. He/she is the guard. A stone or anything beginning with "S" is placed under the chair. Other Cubs are in a circle around the guard. One Cub is sent to try and steal the stone. The guard tries to tag the thief when he/she hears him/her approach. If he/she is caught, the thief becomes the guard.

4. **Circle:** Spots

The Cubs sits in a circle and are given a number from 1 to n. One Cub (e.g. number 5) starts by saying "I am 5 spot and I have no spots, how many spots does number 8 have?" Cub number 8 replies in the same manner and nominates another Cub. If one of the Cubs takes too long or makes a mistake he/she is awarded a spot which is painted on his/her chin or cheek with lipstick (?) or sticky spots .... He/she will then have one spot.

5. **Team:** Stone game (Amagende)

Put the Cubs into Sixes. Each Six to have 5 smooth stones. Sixes to sit opposite each other or in a circle preferably where there is sand. Draw a small circle in the sand (or mark an area with chalk, string) about 20cm across and place four stones in the circle. The first player begins by balancing a stone on the back of his/her hand while holding it over the remaining four stones in the circle. The player then tosses the stone on his or her hand up in the air and picks up one from the circle before catching the stone that was tossed up all with the same hand. If the player successfully picks up a stone and catches the tossed one, he or she can then place one stone at his or her side and try to do the same again. Level one is over when the player has successfully collected all the stones form the circle, each time having tossed the stone on his/her hand in the air and managed to re-catch it. If the player drops the stone, then it is the next players turn. Level two involves picking up two

stones at a time while tossing one in the air. Level three involves picking up three stones at a time while tossing one into the air and so on. The winner of each level is the player who collects all the stones first.

### **Sense Training:**

1. **Smells:** A Skunk's smell is super strong!

Use really strong smells for this activity. Dab the strong smelly substance onto some cotton wool and place in a small container for the Cubs to smell – doesn't have to be bad smells, just strong and distinctive ones! Some ideas would be vinegar, toothpaste, onion, etc.

2. **Sound:** Shhhhhh what's that noise?

Play a variety of sounds for the Cubs to recognise – sound can be difficult so make sure that they are everyday sounds which are familiar to the Cubs.

### **Yarn:**

#### **Senta the Snow Hound**

This is the true story of an Alsatian called Senta.

Senta was four years old and lived with her master, Anton, in a hut in the mountains, five thousand feet above sea level, in a country called Styria.

Their chalet was used as an overnight stop for skiers in winter and mountaineers in summer. But now it was a winter's night and the place was empty, except for Anton and Senta. A terrific snowstorm had swept down on them during the afternoon and, knowing there would be no visitors that night, Anton had gone to bed early.

It was two o'clock in the morning and Senta woke him, nudging his cheek with her cold, wet nose and whining under her breath. It was very unlike Senta to think of going out on such a night so Anton got up and dressed in his heavy mountaineering kit while, all the time, Senta was whining at the door. Anton put her on the lead and, as he opened the door, the blizzard hit them. "All right, old girl," he told her, "I suppose you know best."

But he began to wonder if she really did know what she was up to, as she tugged him along, the wind driving hail and snow into their faces. After ten minutes, he hauled her to a stop. "Senta, no! There is nothing there."

But she whimpered and tugged him on, keeping to the flat plateau, which lay like a great shelf below the other mountains. So much new snow had fallen on the hard-packed surface that it was difficult going and the man began to flounder in the drifts. After a quarter of an hour he protested again. "I've had enough of this lark. If you want to play snow-games at this time of night you do it by yourself, while I go home to bed."

He let her off the lead and she bounded on ahead, barking furiously and then came hurrying back for him, like a dark shadow dancing about on the snow. So, of course, he had to follow.

It was twenty minutes struggle from the hut before Senta stopped, barking wildly at what looked like a mound of snow. Anton tested it with his stick and felt something solid. Scraping away the top layer of loose snow with his hands he came on a heavy tweed coat, frozen stiff.

Then he and the dog set to with a will and discovered that there were two elderly people, a man and a woman, huddled together in each other's arms, unconscious.

Anton recognized them, although their faces were blue with cold, as the nice old couple who lived in a chalet in the nearby village who would often go for a walk on the plateau on a fine day. He remembered that the morning had been sunny and guessed that they had set out for a walk, not seeing the storm clouds piling up behind the mountain-tops, and then been overwhelmed by the sudden blizzard.

But while this was racing through his head he did not stop what he was doing: he worked feverishly to rub their hands and faces and to work their arms and legs which were stiff with the deadly cold. They were breathing and presently, under his rough treatment, the old man began to gasp and a trace of colour started to flow back to his cheeks. "You're all right!" shouted Anton above the noise of the storm and after a while the old man opened his eyes and began to believe it. "I thought we were goners," he croaked. "My wife ...?" "She'll be all right," Anton reassured him, "once we get moving. Come on!" While he was struggling to get the old man to his feet, Senta was licking the woman's cheeks with her warm tongue.

It took a great deal more than twenty minutes to get them both back to the warmth of the hut; the man staggering along with Anton's stick in one hand and Senta's lead in the other, to pull him steadily forwards. Anton was carrying the woman, who was smaller and more frail and still deeply unconscious. She did not come to her senses until they were all back in the hut, the old couple lying before a roaring log fire, wrapped in blankets, while Anton heated some meat broth and Senta just sat there with what looked like a grin on her face.

"How on earth did you find us?" they asked later on. "How could you possibly know that anyone was out there, much less in trouble?" "I didn't," said Anton "It was Senta who knew and made me go along."

They didn't believe it but it happens to be true.

***Another wonderful story to tell the Cubs is "The Sneeches" by Dr Seuss – if you can get a copy it will be well worth it – all about accepting people for who they are.***

#### **Craft/Activity:**

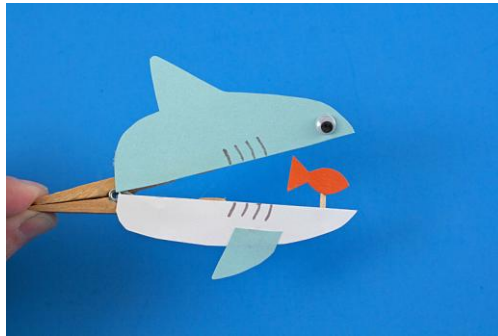
1. **Activity:** Snowflakes  
<http://www.highhopes.com/snowflakes.html>

**Activity:** Sign language

Why not teach the Cubs how to do sign language – practice an easy, repeatable song in sign language – if you have done signing before then it can be a revision exercise.

2. **Handcraft:** Clothespin Shark

<http://www.kixcereal.com/kix-cereal-clothespin-shark/>



**Singing/Play Acting:**

1. **Singing:** Sharky  
Baby shark do do  
Baby shark do do  
Mommy shark do do  
Mommy shark do do  
Daddy shark do do  
Daddy shark do do  
Grandpa shark do do  
Grandpa shark do do  
Lady swim do do  
Lady swim do do  
Sharky see do do  
Sharky see do do

**SHARK ATTACK (Scream)**

Where's my arm do do  
Where's my arm do do  
Where's my leg do do  
Where's my leg do do  
Sharky full do do

**Sharky burp! (BURP)**

Why not try to sing Supercalifragilisticexpialidocious. Lyrics can be found at this site:  
<http://www.songlyrics.com/mary-poppins/supercalifragilisticexpialidocious-lyrics/>

**Advancement covered:**

**Silver Wolf:**

*Healthy living:* Explain the importance of washing your hands before handling food, before eating, and after using the washroom.

**Gold Wolf:**

No advancement covered.